

AN ASTRAL JOURNEY, A 'SELF' SUSPENDED IN ANOTHER REALITY, WHERE THE FUTURE IS UNCERTAIN AND CRUMBLING IN FRONT OF OUR EYES, WHERE UNCERTAINTY IS SOVEREIGN, WHERE THE ABSENCE OF REFERENCE POINTS IS THE ONLY TRUTH. UNCERTAINTY DOMINATES OUR LIVES, IT MAKES ITS WAY IN SOCIETY, IS PRESENT IN EVERYDAY CONTEXTS AND HAS THE POWER TO CONTROL OUR FEELINGS, OUR EMOTIONS, OUR WAYS OF DOING, OF RELATING. THE REALITY, AS WE KNOW IT TODAY, IS NO LONGER PURSUABLE.

THE FEAR OF THE NEW, OF CHANGE, OFTHEDIFFERENTHASASITS-CONSEQUENCEANAVOIDABLE CLOSURE, GIVEN BY WANTING TO REES- TABLISH THE ORDER NECESSARY TO SURVIVE IN TIMES OF DIFFICULTY. WE STRUGGLE TO LIVE THE PRESENT SERENELY, WE ARE NOT ABLE TO FULLY ENJOY THE CONTEMPORARY, WE WANDER IN SEARCH OF FUTURE ANSWERS, WE ARE STATIC AND FEARFUL IN THE

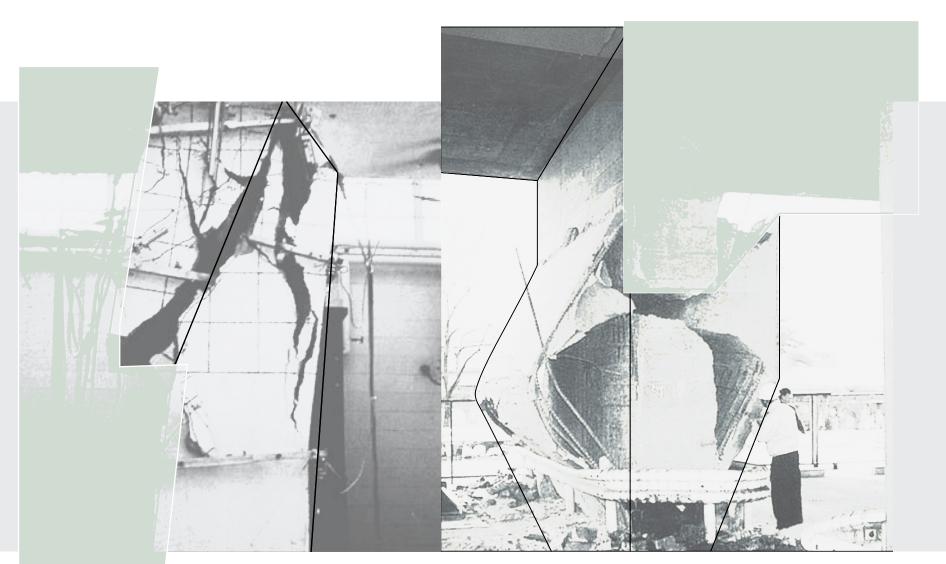
FACE OF A FLUCTUATING

WE ARE BEWILDERED IN FRONT OF THE IDEA OF WHAT WILL BE.

THE JOURNEY UNDERTAKEN TAKES US TO ANOTHER WORLD THAT DEVIATES COMPLETELY FROM TANGIBLE REALITY, IN WHICH THE PRE-ESTABLISHED ORDERS ARE SUBVERTED, IN WHICH EVEN
GRAVITY IS ABSENT, ENGAGED IN A GAME WITH ITSELF THAT
LEADS TO THE DESTRUCTION AND THE SUBSIDENCE OF WHAT IS CONTAINED IN THE SPACE. VOLUMES SUBMIT TO IT, THEY SUR-RENDER TO RANDOMNESS, BODIES CRUMBLE AND DEMATERIAL-IZE, EVERYTHING IS RAW, AND NOTHING IS STABLE. EVERYTHING CRACKS; CRACKS AS A VISUAL REPRESENTATION OF THE RUPTURE OF SYSTEMS THAT HAVE EXISTED FOR A LONG TIME, THAT DOMINATES OUR LIVES, THAT MARK DIFFICULTIES, WHICH GENER- ATE DISPERSION, BUT HIGHLIGHT THE NEED FOR CHANGE, THE DESIRE TO BRING NEWNESS TO LIGHT, TO ALLOW FREEDOM TO THOUGHT, TO MAKE ROOM FOR NEW WORLDS. THE STRUCTURAL BREAKDOWN IS HIGHLIGHTED BY THE BRUTALIST CURRENT, WITH WORKS THAT EMPHASIZE THE NATURALNESS OF MATTER AND STRUCTURE, TREATED BY THE OUTSIDE WORLD SUPERFICIALLY, CONSEQUENTLY THWARTING THE PROCESS DESIGN IN FAVOR OF MERE AESTHETICS. THE INTERNAL COMPONENTS EMERGE, WHICH INTERPENETRATE THE ENVIRONMENT SURROUNDINGS, CREATING NEW FORMS, CAPABLE OF INTERACT EVEN WITH THE MEAGER STRUC-TURES THAT ENVELOP THE BUILDINGS, IN WHICH MATTER SHAPES ITSELF, CHANGES ITS LINES, AND REDEFINES ITS PLACE WITH- IN THIS NEW SPACE.

New geometries are born. Gravity itself becomes a designer, becomes thebearerofnewaestheticvalues, annihilatesthe sense of perfection in favor of unconventional forms, the result of a powerful and consenting generation, of the dream of reality without boundaries.

NCFPT





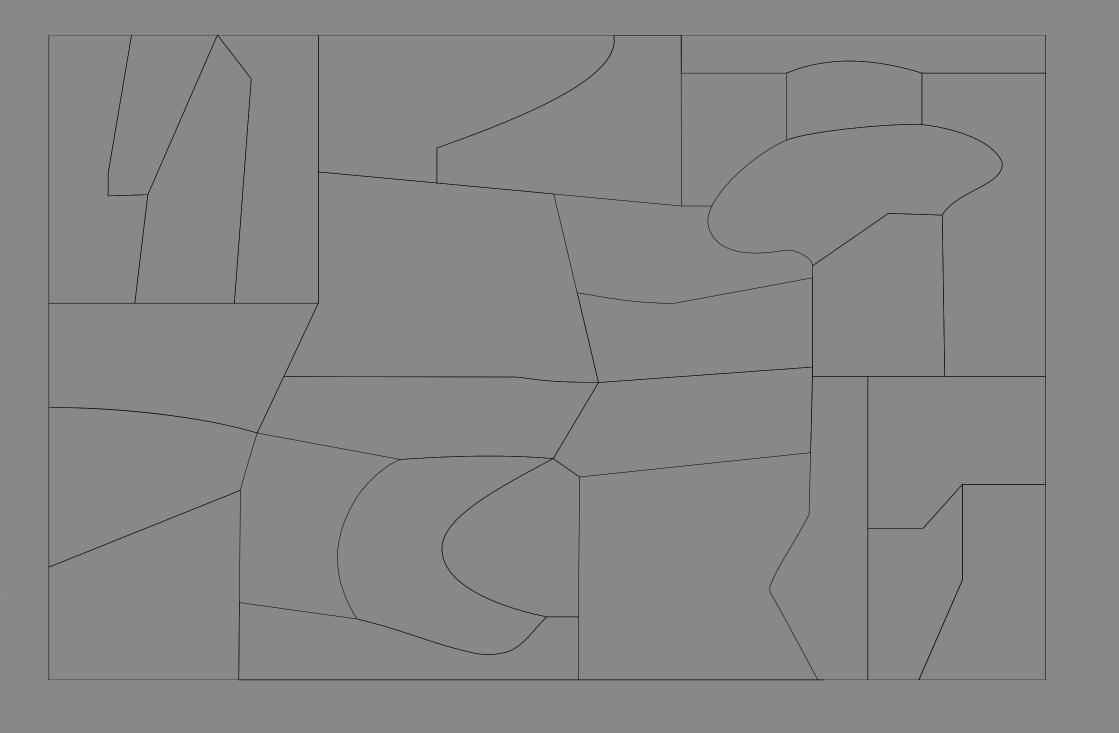




THE COLLECTION WAS CREATED FROM THE CONCEPT OF THE TAN-GRAM, A CHINESE PUZ-ZLE THAT CONSISTS OF RECREATING NEW FIGURES FROM SEVEN TRIANGLES CUT OUT ON THE SURFACE OF A
SQUARE. IN OUR PROJECT, THE TANGRAM WAS REWORKED AND, THROUGH VISUAL IM-AGERY OF REFERENCE, WAS CUSTOMISED, USING NOT ONLY GEOMETRIC SHAPES BUT ALSO
CURVED LINES AND IN-TERLOCKING FIGURES, IN AN ATTEMPT TO MOD-ERNISE THIS METHOD AND INTRODUCE IT INTO
THE WORLD OF FASHION. THE DESIGN PHASE
REQUIRES A GREAT
DEAL OF CREATIVITY AND IMAGINATION, TO CONCEIVE THE GAR-MENT AND ACCESSORIES IN A DIFFERENT WAY FROM HOW IT HAS BEEN
CONCEIVED UP TO NOW.
THE TANGRAM HELPS TO QUESTION SHAPE AND VOLUME, DECON-STRUCTING AND RECOM-POSING THEM, CONCRETISING THE PRODUCT INTO GARMENTS AND ACCESSORIES CREAT-ED ENTIRELY FROM THE SHAPES EXTRAPO-LATED FROM THE TAN-GRAM, REVERSING THE DESIGN PROCESS AND
COMPLETELY CHANGING
THE APPROACH; IN THIS
WAY THE CLOTHING DOES NOT FOLLOW THE CANONS IMPOSED BY CLASSIC TAILORING BUT ADAPTS TO THE FIGURES THAT ARE PROPOSED.



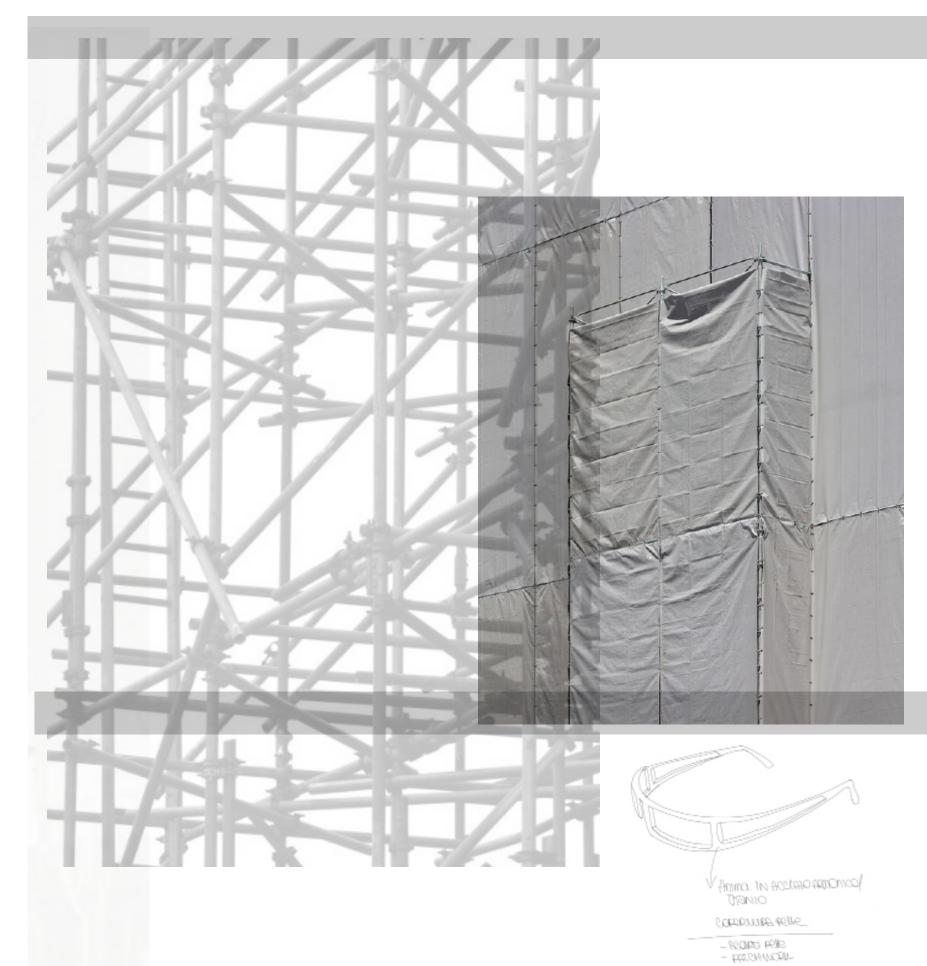
PATTERN MAKING

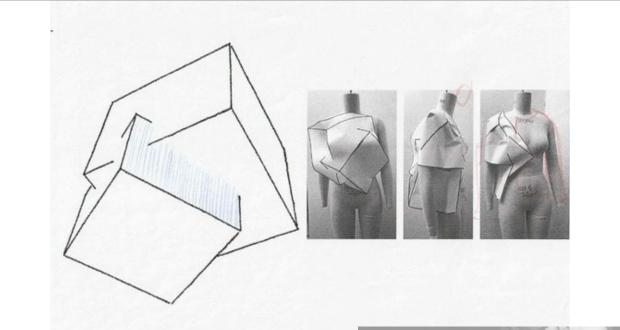


Carlo Scarpa





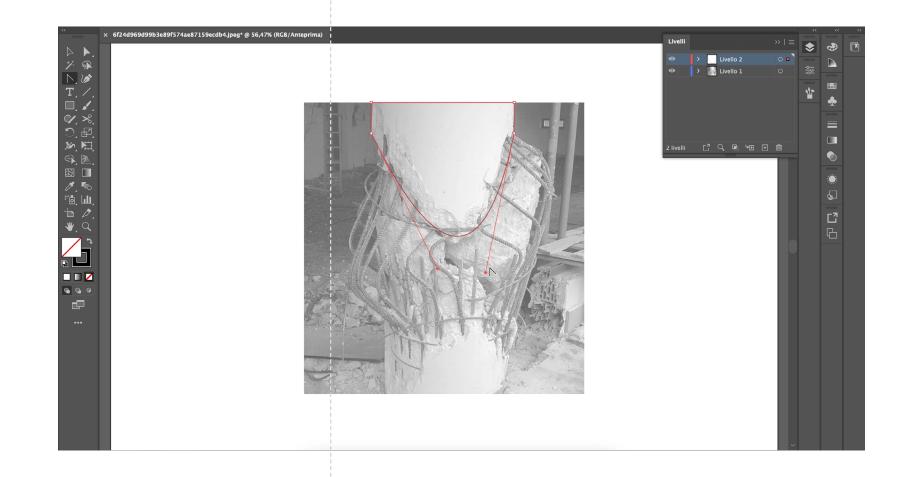




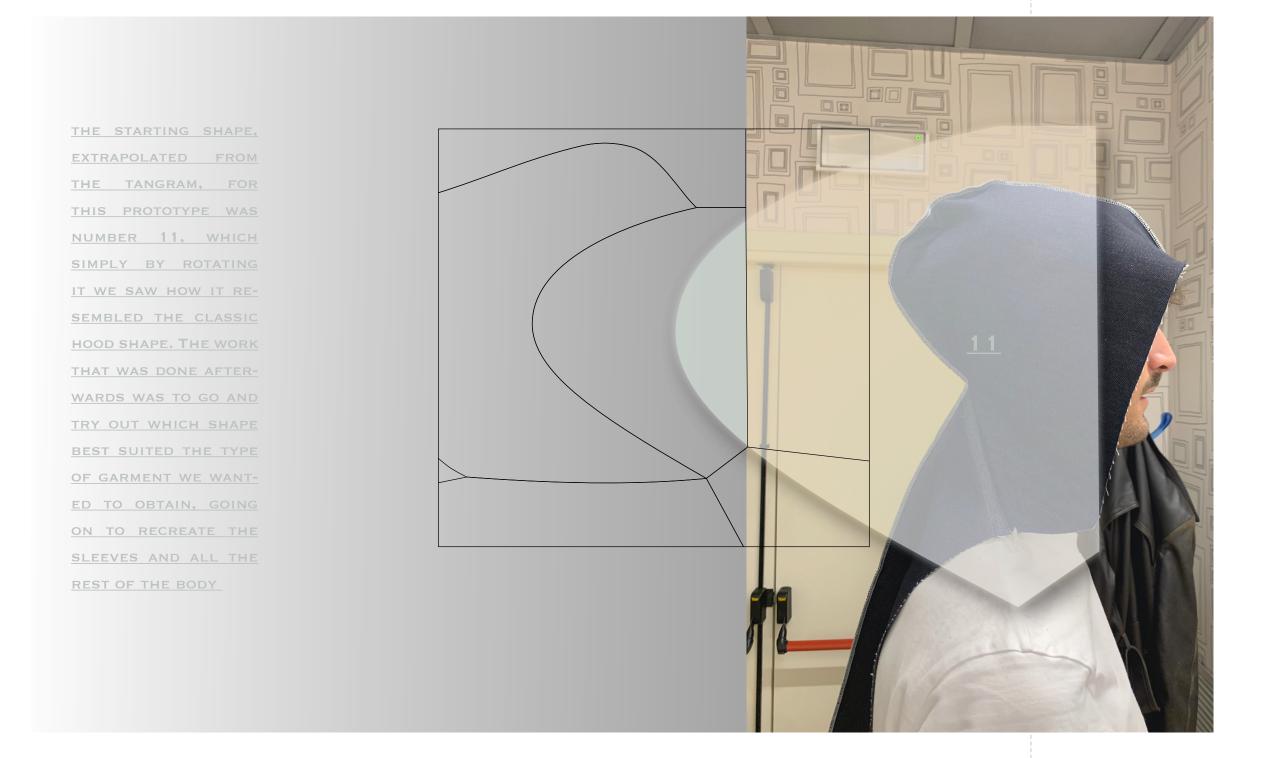


VOLUMES RESEARCE

PHASES OF PATTERN
MAKING PROCESSES

























PRODUCT DEVELOPMENT PRODUCT DEVELOPMENT THE SHAPES EXTRAPOLATED FROM THE TANGRAM HAVE BECOME
OUR PAPER PATTERNS,
REVERSING THE DESIGN
PROCESS AND COMPLETELY CHANGING THE
APPROACH TO CREATING A GARMENT AND AN
ACCESSORY, PLAYING
WITH EXPERIMENTAL
SHAPES AND VOLUMES,
DICTATED BY THE INTERACTION OF THE VARIOUS

ACTION OF THE VARIOUS
SHAPES MOULAGED.
THEY ARE COMPOSED
AND DECOMPOSED TO
INFINITY, UNTIL THE
IDEA OF THE GARMENT
IS ACHIEVED.
THIS APPROACH, AS CAN
BE SEEN IN THE IMAGES OPPOSITE, ALLOWS
US TO HAVE NO PRODUCTION WASTE AT THE
TEXTILE LEVEL, MAKING

FULL USE OF THE SUR-FACE OF A FABRIC OR

LEATHER, AND ADAPT
ING THE MATERIAL TO

OUR NEEDS, WITHOUT

WASTE PRODUCTION.

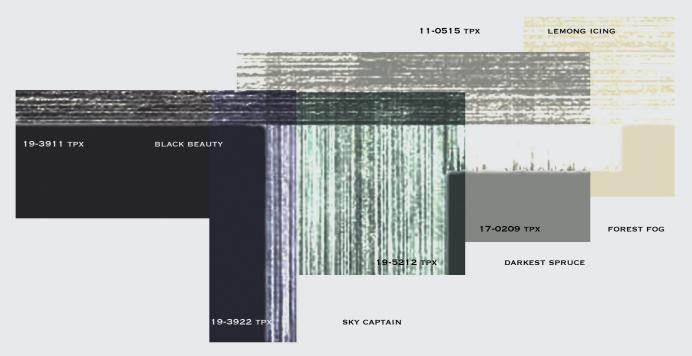




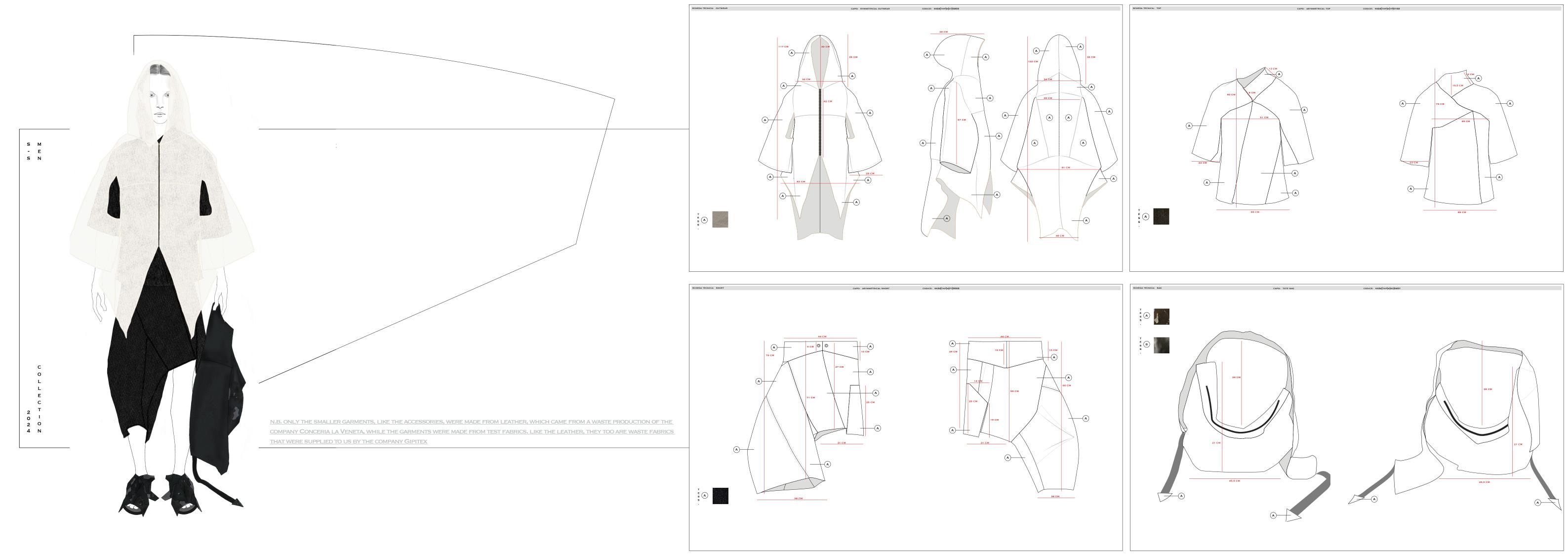


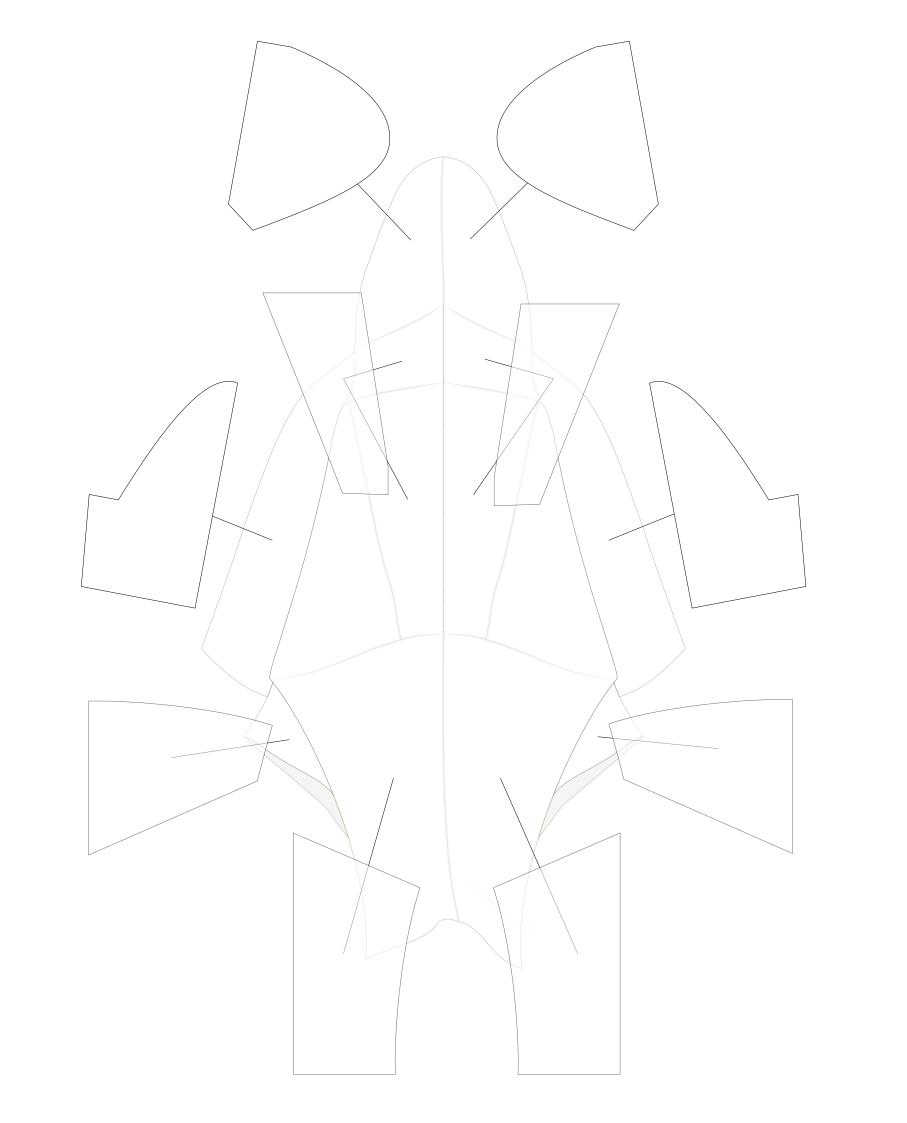
<u>PATTERN MAKIN</u>







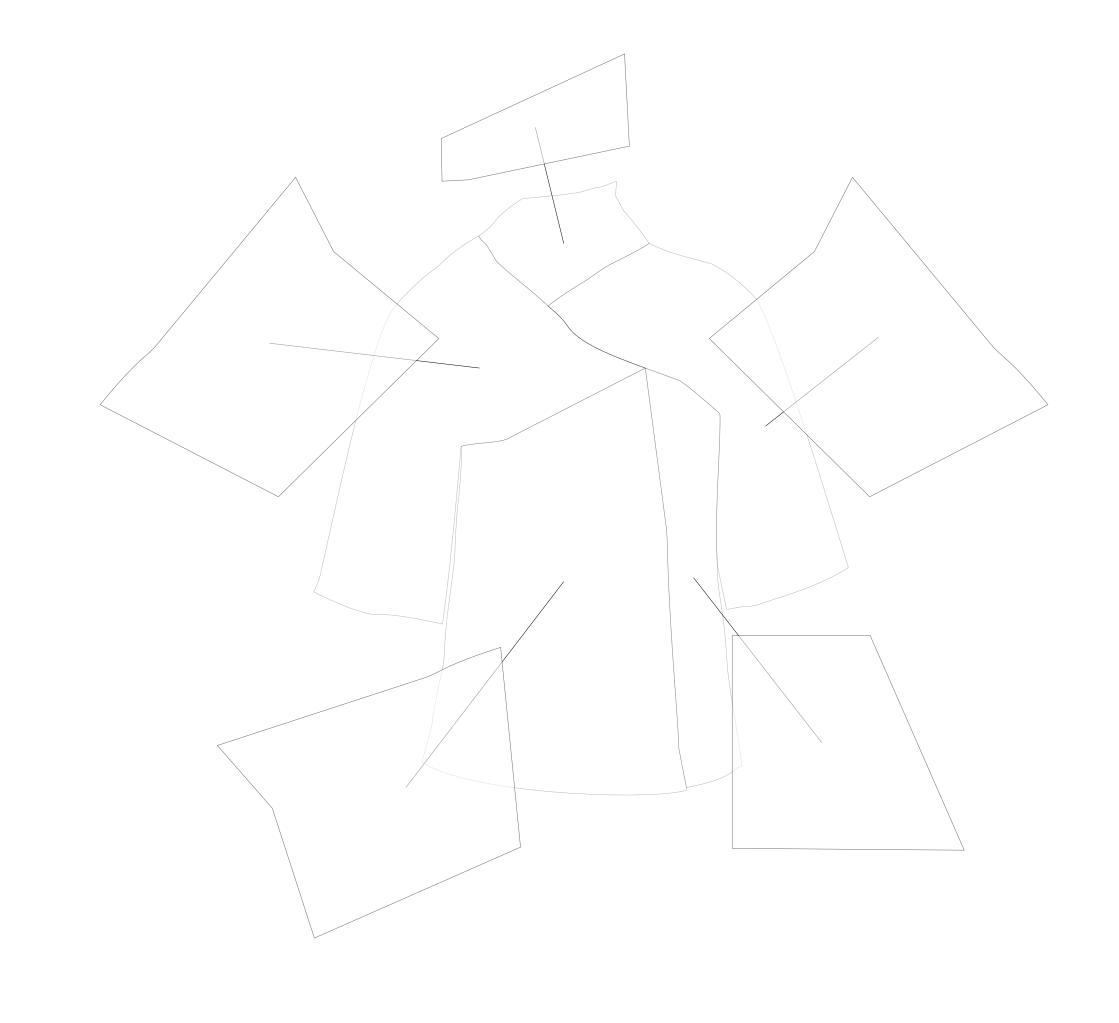




\_TECHNICAL DRAWING

BACK

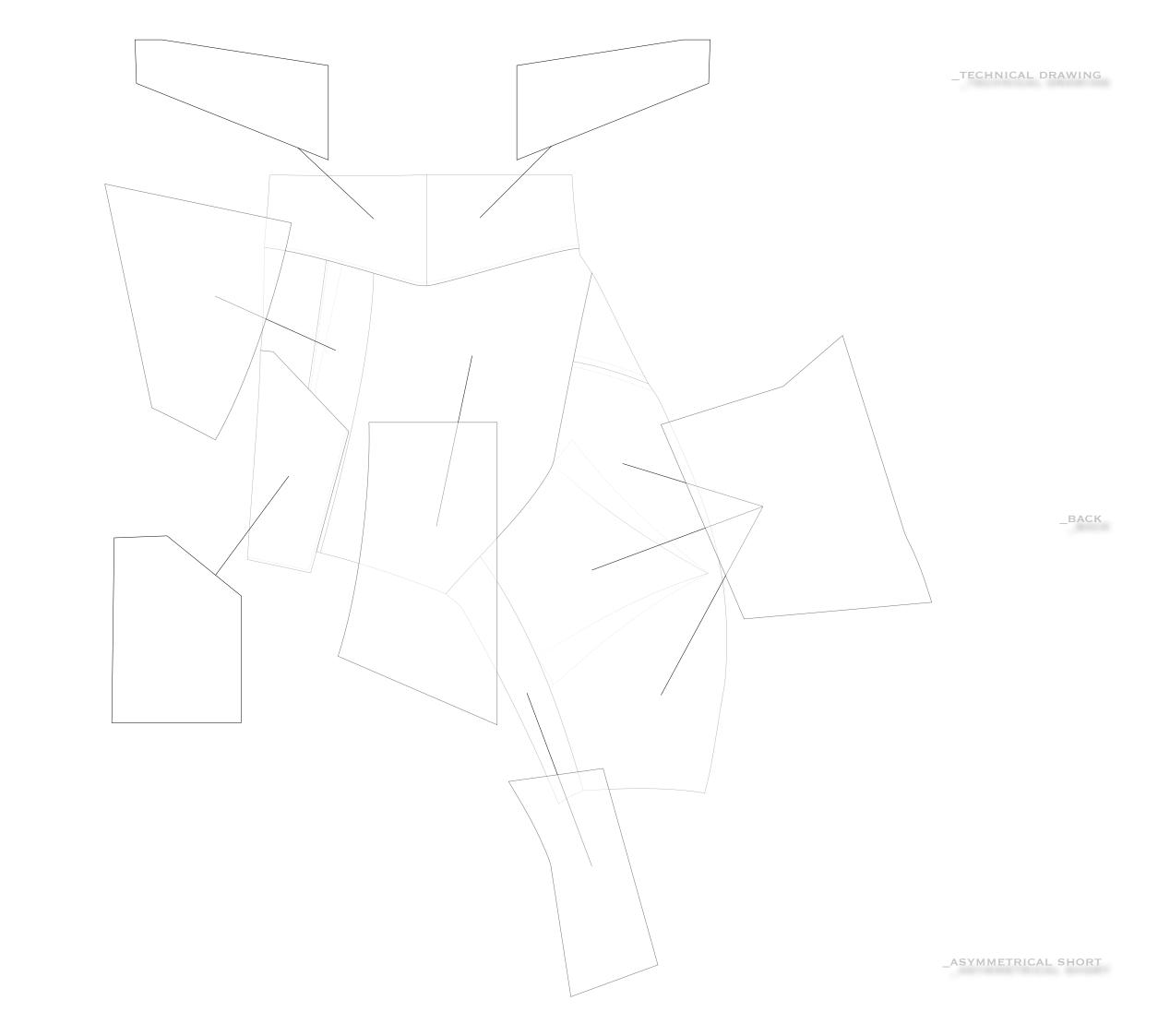
\_SYMMETRICAL OUTWEAR

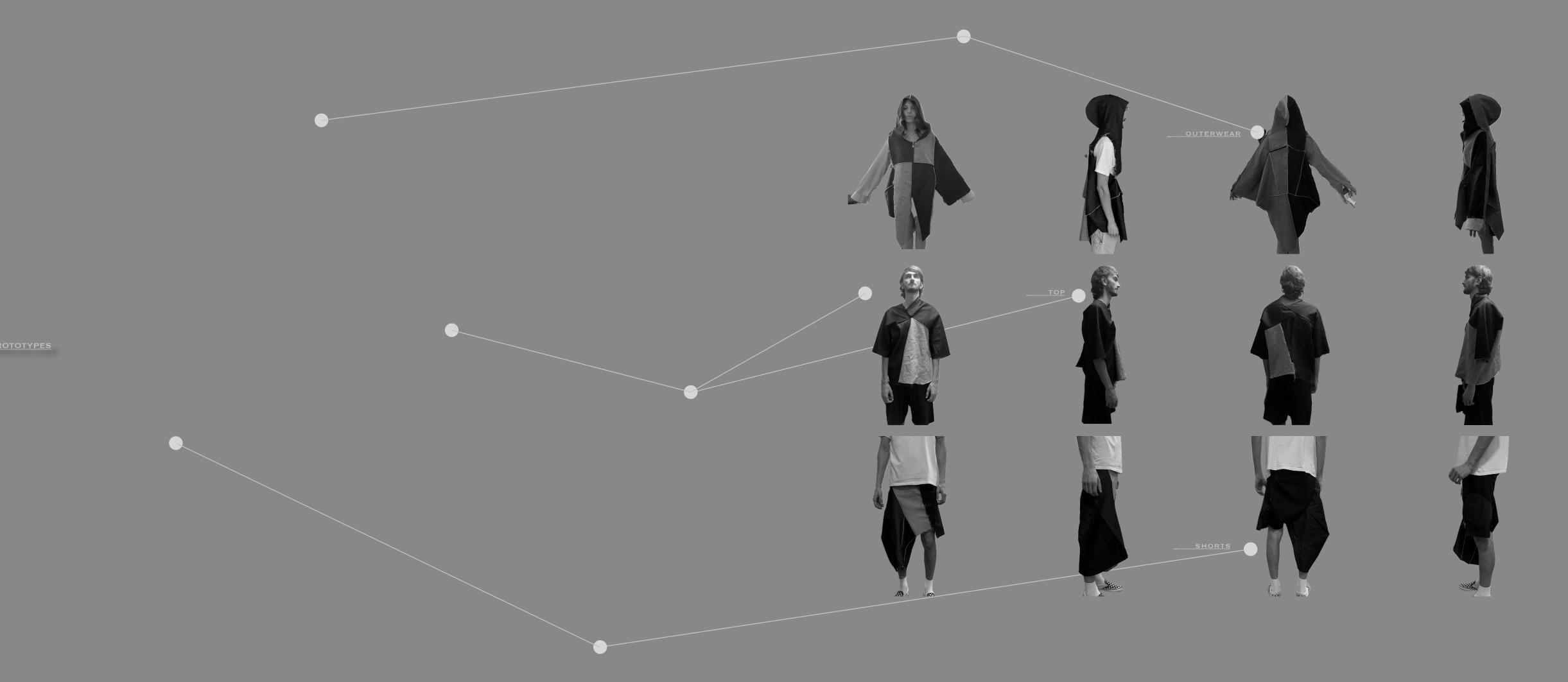


\_TECHNICAL DRAWING

\_BACK

\_ASYMMETRICAL TOP







TESSUTI







COD.		MVI0406	COD.	MVI0402	COD.	MPLOOOS
CONCERIA VITELLO SMER	LA NGLIATO	VENETA	GALLI VITELLO NAPPATO	SRL	GIPITEX TELA	
1,6		ММ	1,2	ММ	POLIESTERE H. 150 CM	

### ACCESSORI



DI FUCILE

CANNA

100% NERO





DI	METALLO	UN	CUR-	TIRANTE	IN	METALLO
Ξ	NO	DIVIS	IBILE	CANNA	DI	FUCILE
			мм	MODELLO		NN

NASTRO	GORS	GRAIN	
100%		PL	
NERO			

FILATI

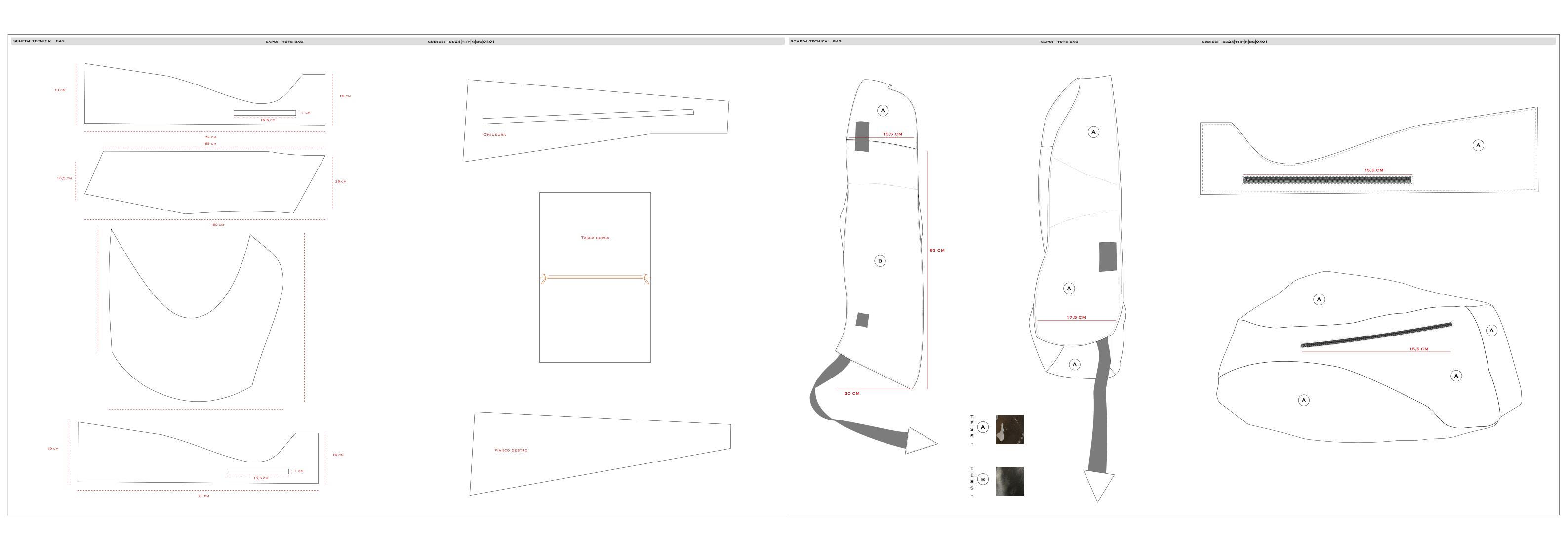


### DESCRIZIONE

# TOTE BAG IN PELLE DI VITELLO SMERIGLIATA.

- TOTE BAG IN BUFFED CALFSKIN LEATHER.
- HE LEATHER USED IS A WASTE PRODUCT FROM THE ENETA TANNERY, WHICH HAS BEEN GIVEN NEW LIFE BY USING-
- IT AS THE MAIN MATERIAL OF THE BAG.
- EACH SHAPE OF THE TANGRAM WAS USED TO ASSEMBLE THE BAG IN A FUNCTIONAL WAY, GIVING EACH ELEMENT A MEANING. MEANING TO EACH ELEMENT.
- HE TONE-ON-TONE INNER LINING WAS MADE OF POLYESTER CANVAS, A WASTE PRODUCT OF THE COMPANY
- GIPOITE COMPANY.
- HE ZIPS USED ARE GUNMETAL GALVANISED METAL, AS ARE THE TIE-RODS.
- THE BODY OF THE BAG AND THE HANDLE HAVE SMALL ZIPPED POUCH POCKETS, WHICH ARE USED TO PLACE THE MOST IMPORTANT
- OBJECTS INSIDE THE BAG. SMALL OBJECTS INSIDE THE BAG.
- A GROSGRAIN RIBBON HAS BEEN PLACED INSIDE THE HANDLE OF THE BAG FOR STABILITY AND STRENGTH. RESISTANCE.
- AT THE END OF THE GROSGRAIN, AESTHETIC ELEMENTS HAVE BEEN PLACED TO RECALL THE COLLECTION'S RESEARCH.

SCHEDA TECNICA: BAG









FULL-GRAIN SUEDE CALFSKIN.
KID LEATHER LINING.



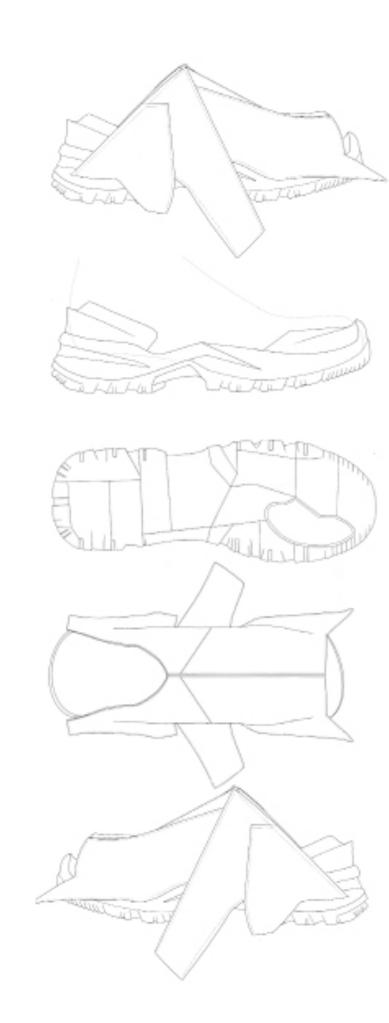
FULL-GRAIN SUEDE CALFSKIN. KID LEATHER LINING.



FULL-GRAIN SUEDE CALFSKIN WITH SNOW PASTE WORKMANSHIP.
KIDSKIN LINING.



PATENT FULL-GRAIN CALFSKIN.
KID LEATHER LINING.





SHOES

TESSUTI











COD.		MVI0406	COD.		MVI0401	COD.		MVI0404	COD.	MVI0403	COD.		MVI040
CONCERIA	LA			LA	VENETA		LA		GALLI		CONCERI		VENET
VITELLO SMER	IGLIAIC	)	VITELLO			VITELLO	SC	AMOSCIATO	PELLE DI V	/ITELLO VERNICIATA	VITELLO	SCAMOSCIATO	)
1,6		ММ	1,4	1,6	ММ	1,4	1,6	ММ	1,2	ММ	1,4	1,6	MM

# ACCESSORI









COD.	MCA0501	COD.	MCA0502	COD.				МС	A0504	COD.	МСА0503	COD.	MCA0505
GALLI CAPRETTO	SRL	GALLI CAPRETTO	SRL	GALLI C A	Р	R	E	Т		GALLI CAPRETTO		GALLI CAPRETTO	SRL
0,9	ММ	0,9	ММ	0,9					ММ	0,9	ММ	0,9	ММ
	COD.			ото	206				ORE	. MOREL	COD.		ОТО207
and a supplied		O-24 TESSUTO D ADESIVO COTO G/M <sup>2</sup>		ALANDR	ато 0%				EL A	OREL M	MOREL MILANO MORELAST 10 BTS 0.55-0.65		мм

## FILATI



### DESCRIZIONE

FROSTED CALFSKIN SABOT, BLAKE WORKMANSHIP.

HE SHOE HAS A SYMMETRICAL LEFT AND RIGHT SIDE, CONSTRUCTED USING REWORKED TANGRAM SHAPES.

HE LEATHER USED IS WASTE FROM THE ENETA TANNERY AND HAS BEEN GIVEN NEW LIFE BY USING IT AS THE MAIN MATERIAL OF THE SHOE.

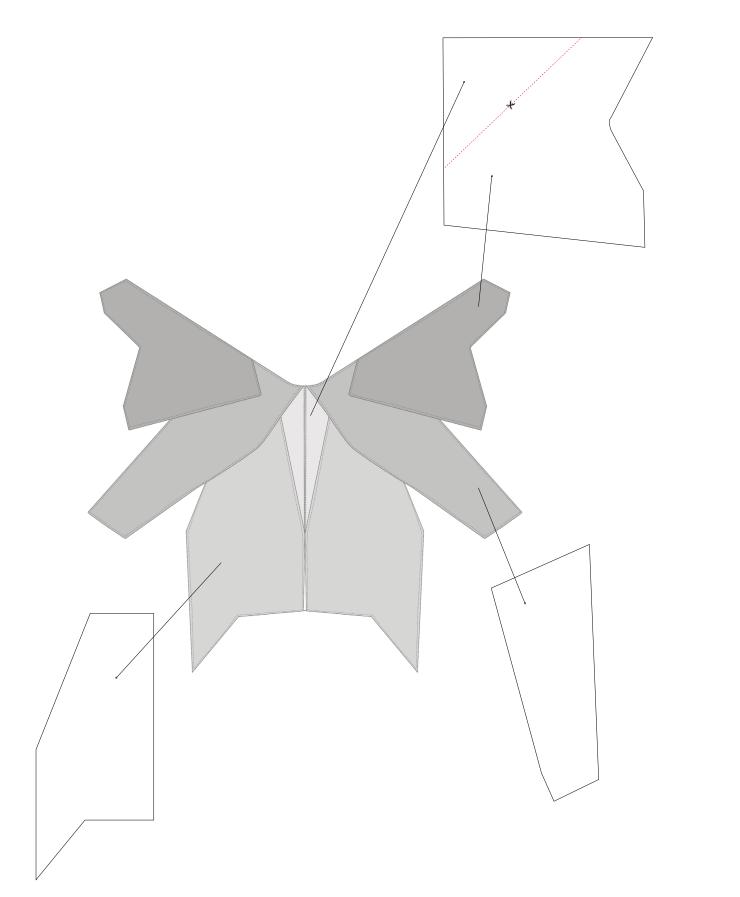
IT AS THE MAIN MATERIAL OF THE SHOE.

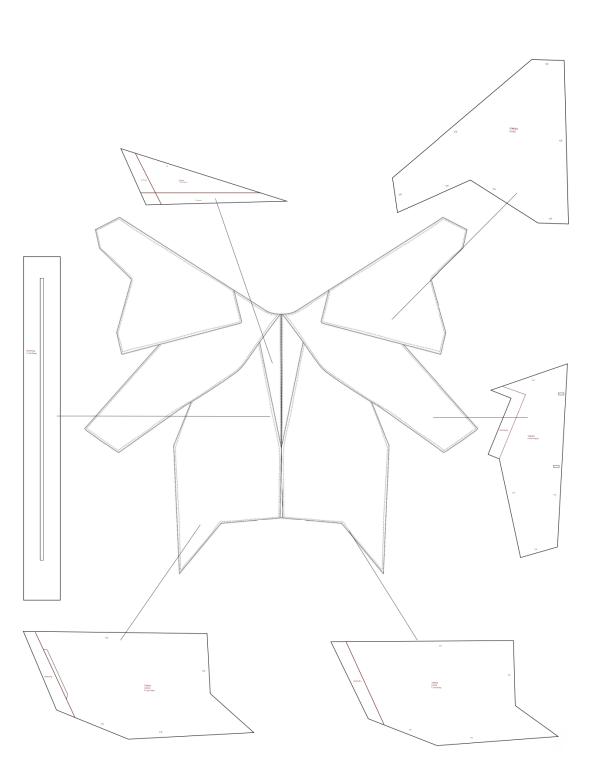
THE SABOT IS LINED WITH TONE-ON-TONE KID LEATHER AND EACH PIECE INTERNALLY REINFORCED BY MEANS OF MORELAST AND REINFORCING CANVAS.

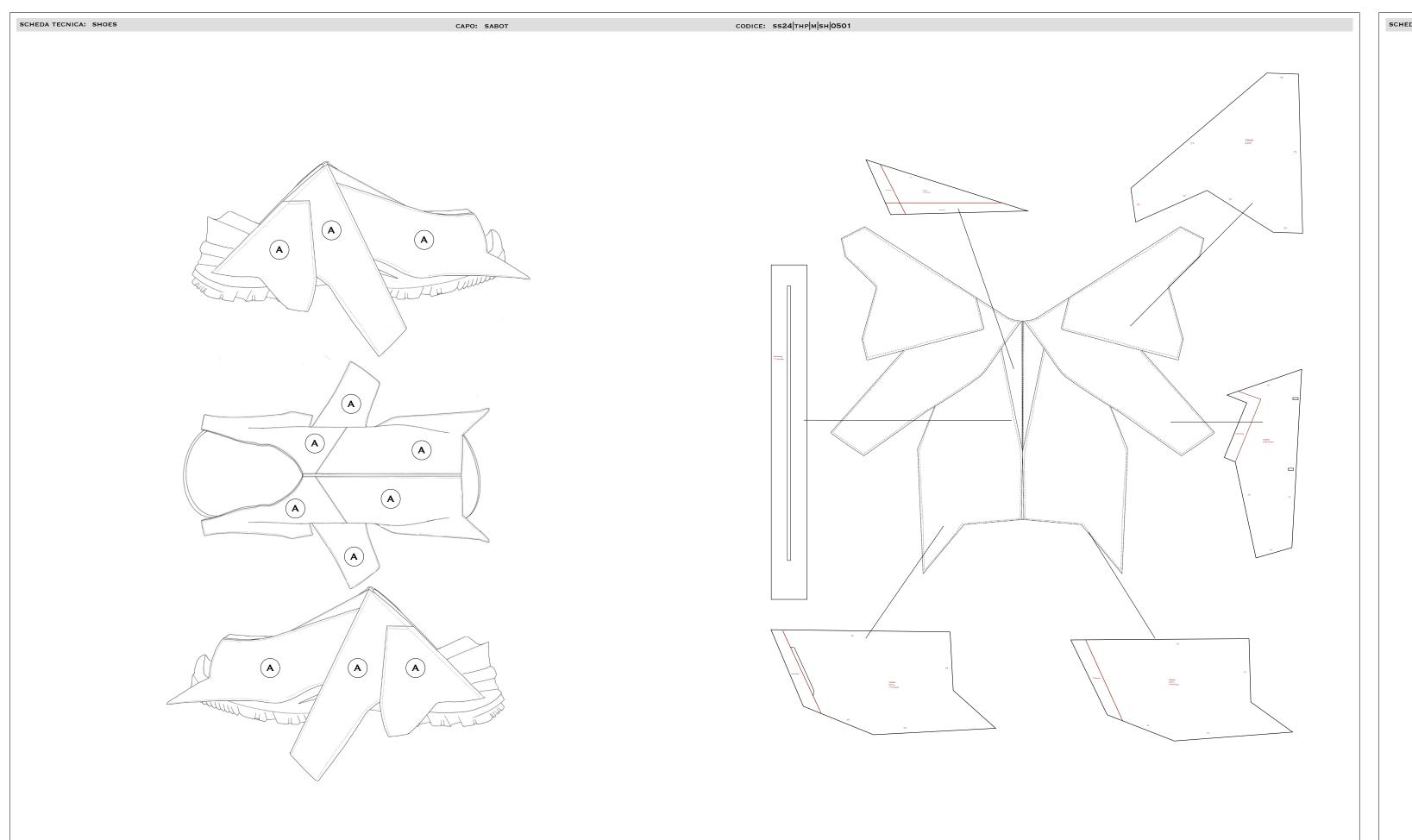
FABRIC INSOLE.

RUBBER SOLE.

24|THP|M|SH|0501











CELLULAR: + 39 3460130619
EMAIL: ALEDOLF198@GMAIL.COM

CELLULAR: + 39 3421837303 EMAIL: CARLOTTAMORAO1@GMAIL.COM